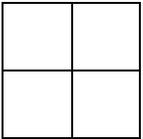


# FOUR SQUARE RULES

## **Serving the Ball**

The ball is always served from the highest ranked square to the lowest square. Squares one and four are positioned diagonally across the court. The server box has a diagonal/triangle at the corner. The server must drop the ball and serve from the bounce. The ball must be allowed to bounce once in the receiving square, then the receiving player must hit the ball into another square of his or her choice. After the receiver touches the ball, the ball is in play.



## **Normal Game Play and Possession**

Each time the ball bounces in a square, the owner of that square must hit the ball into another square. No exceptions.

Once the ball touches down in a square, **ONLY** the owner of the square can touch the ball next. If she does not, then she is out. If she hits it poorly or out of bounds, she is out. If another player hits the ball before she does, at any time, the other player is out.

## **Elimination**

Each time a player is eliminated, that player leaves the court and all players advance to the higher numbered square squares. The lowest ranked square is then filled with a new player. All eliminated players leave the court and wait for their next turn to join in the lowest square.

These situations represent all the ways in which a player may be eliminated from the court. Players are eliminated for:

- Failing to hit the ball into another square
- Allowing the ball to bounce more than once in their own square
- Hitting the ball out of bounds or onto an inside line
- Hitting the ball incorrectly, such as holding, catching or carrying
- Hitting the ball with a part of the body that are not hands
- Hitting the ball out of turn (poaching)
- Violating any number of local rules that are made up on the playground