

WALL-BALL RULES

1. The server must ask the other player, "Are you ready?" before serving the ball, and the serve must be playable and over the line.

Only the server can call "first serve"!

2. The ball must hit the ground **BEFORE** the wall.

3. Each player takes turns hitting the ball.

4. The ball can be hit with a **FIST** or an **OPEN HAND**.

5. All lines are "**good**", not out.

6. You're "**OUT**" if:

- a) the ball hits the ground out of bounds.
- b) the ball hits the ground more than once.
- c) the ball hits YOU after hitting the wall.
- d) the ball hits or goes above the rafters.
- e) the ball hits the wall and the ground at the same time ("air-pocket").

7. It's a "**REDO**" if:

- a) if the ball hits you before it hits the wall.
- b) you can't agree if the ball is "out" or "on the line" OR other things.
- c) if someone interferes with your game.

8. The first person in line helps judge at the players' request.

9. Any person who intentionally interferes with a game, or kicks or throws a ball after losing a game, will spend 5 minutes on the fence.

10. Stay behind the **BLUE LINE** when waiting for your turn to play.

DON'T FORGET THIS IS JUST A GAME, SO PLAY BY THE RULES, BE KIND TO EACH OTHER, AND HAVE FUN!